

Pony Club[®]

Where it all begins



Quiz Rulebook

2021

THE USPC PLEDGE

*As a Member of the United States Pony Club,
I stand for the best in sportsmanship as well as in horsemanship.
I shall compete for the enjoyment of the game well played and
take winning or losing in stride, remembering that without good
manners and good temper, sport loses its cause for being.
I shall endeavor to maintain the best tradition of the ancient
and noble skill of horsemanship, always treating my horse
with consideration due a partner.*

USPC MISSION STATEMENT

The United States Pony Clubs, Inc. develops character, leadership, confidence, and a sense of community in youth through a program that teaches the care of horses and ponies, riding and mounted sports.

Introduction

The mission of Quiz is to promote a deep understanding and familiarity with the material presented at each certification level. Quiz is a fundamental and creative learning tool. Many aspects of Pony Club mounted rallies can be learned at the Quiz rally. This rally, besides challenging Pony Club members to learn horsemanship and horse care, provides them with opportunities to display and learn good sportsmanship, leadership, stewardship, and teamwork as they prepare thoroughly, plan and cooperate with their teammates, and take winning or losing in stride.

Competitions

In an effort to make Quiz more interactive and therefore more fun, there are five phases: Classroom, Stations, Mega-Room, Barn, and Written Test.

In the Classroom phase, members are asked individual questions which they must answer orally in a specific amount of time. During the Stations phase, teams move through a variety of 'stations' and answer questions at those stations as a team. The stations may be written, hands-on, or even games. Teams then move on to the Barn phase, which is presented in a barn, or barn-like, setting. Members must be

USPC CORE VALUES

Horsemanship with respect to healthcare, nutrition, stable management, handling and riding a mount safely, correctly and with confidence.

Organized teamwork including cooperation, communication, responsibility, leadership, mentoring, teaching and fostering a supportive yet competitive environment.

Respect for the horse and self through horsemanship; for land through land conservation; and for others through service and teamwork.

Service by providing an opportunity for members, parents, and others to support the Pony Club program locally, regionally and nationally through volunteerism.

Education at an individual pace to achieve personal goals and expand knowledge through teaching others.

able to demonstrate something and many questions are hands-on. Each member is given an individual question before the team as a whole is given one. The final phase of Quiz is the Written Test. This is an individual, multiple choice test each team member must complete. They are specific to the member's certification and include a tie-breaker question at the end.

Quiz in Pony Club

Pony Club provides many opportunities for members who excel at Quiz to participate on the international stage with the North American Quiz Challenge and an International Exchange. Quiz is the only discipline in Pony Club where a member does not need a horse to compete. It is purely based on knowledge of horses and of the Pony Club disciplines. Quiz fosters teamwork and is competitive but comfortable, comfortable but challenging, challenging but rigorous, rigorous but flexible, flexible but efficient, and efficient but educational while promoting creativity and FUN.

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Resource List

- USPC website www.ponyclub.org
- USPC Quiz web page www.ponyclub.org/Members/Disciplines/Quiz
- USPC Quiz Facebook Page www.facebook.com/QuizinUSPC
- USPC International Quiz Exchange Facebook Page www.facebook.com/USPCInternationalQuiz

Reminder: This is a new Rulebook for 2021. Additions, deletions and changes have been made since the last rulebook was issued. Be sure to read the *entire* publication carefully so you will be aware of all the rules for the upcoming rally season.

This rulebook should be kept in a 3-ring binder to allow for addition of revisions and new instructional sections. Do not remove pages from your rulebook; be sure to make copies of all forms and charts before writing on them.

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SECTION I: USPC Uniform Officiation Rules

Article 1—Rally Definition

A Pony Club rally is defined as a team competition (whenever possible) where a team's achievement is emphasized whether competing unmounted or mounted. A rally may take place all in one day or may span several days of competition. Any rally may be held within the framework of a local or recognized show.

This rulebook is intended to establish standards for United States Pony Clubs (USPC) rallies while allowing variety in the types of competitions. Organizers of competitions should work with their regional supervisors (RS) to offer the levels and divisions that they feel are appropriate for the local needs. It is the responsibility of the organizer and regional supervisor to offer the appropriate standard or modified rallies and divisions that meet the needs of their members wishing to become eligible for Championships. Regions may host more than one rally per discipline in the same year. In modified rallies and divisions, this rulebook is to be considered a guide and rules may be adjusted. Any adjustments must be outlined in the entry information. Criteria for standard and modified rallies is listed below.

Standard Rallies

Standard rallies are always preferred. These rallies specifically follow all the rules outlined in the discipline rulebooks including utilizing a chief horse management judge (CHMJ) from the approved CHMJ list on the USPC website, and any other specified licensed officials. Certain divisions of Championships require the member attend a standard rally, and attendance at a standard rally and meeting minimum eligibility requirements guarantee a members' ability to attend Championships.

Modified Rallies

Modified rallies do not specifically follow the discipline rulebooks and generally occur because of limited resources. While attendance of a modified rally makes some members eligible for the modified divisions of Championships, it does not meet the minimum eligibility requirements for other divisions.

Each year, every region should host rallies and is encouraged to work cooperatively with other regions to host joint rallies as appropriate. At all levels, organizers are encouraged to keep rallies simple and inexpensive. Local and regional rallies are team competitions involving club/centers from only one region. Inter-regional rallies are team competitions between two or more regions. Championships are national rallies organized by USPC and the discipline committee that occur annually in varying locations. Visit the USPC website for specific details about upcoming Championships dates and locations.

If an individual's region does not offer a rally in the desired discipline, they may earn eligibility in another region upon obtaining approval from the RS in both regions.

Rally competitions are normally competed in as teams, but sometimes members compete as individuals based on the needs of the hosting group. In all rallies, teams should be recognized for their achievements in the competition. In mounted rallies, team/competitor placings will be based on a combination of their riding scores and their horse management scores. Separate horse management awards are often given for the team/individual achieving the lowest horse management penalties during the rally.

Article 2—Governing Rules

With regards to standard rallies, this rulebook is a precise specification of rules that must be followed. For modified rallies/divisions/competitors, this rulebook should be viewed as a guide that can be adjusted by the rally organizer/regional supervisor to best meet the needs of the region. Modifications should be listed in the rally entry information. Additional governing documents for all rallies are the following:

- Annual Discipline Newsletters
- USPC Horse Management Handbook (current edition)
- Official Amendments and Clarifications from USPC
- Appropriate parent organization rulebooks (i.e. USEF, APA). If the rally is being run in conjunction with a recognized event, the parent organization rulebook will supersede this rulebook. If the rally is not being run in conjunction with a recognized event, then this rulebook will be followed.

Since rules cannot provide for every eventuality (unforeseen or exceptional circumstance), it is the obligation of the discipline ground jury to make decisions in a sporting spirit and to follow as closely as possible the intention of these rules. If there is an inconsistency, the discipline rulebook takes precedence over the Horse Management Handbook.

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Article 3—Responsibility

A competitor is ultimately responsible for knowing these rules and complying with them. The appointment of an official, whether or not provided for in these rules, does not absolve the competitor from such responsibility.

Article 4—Legal Liability

Neither the USPC, host club/center/region(s), the organizer, competition officials, staff, nor any other person acting on behalf of the organizer, shall be held liable for any loss, damage, accident, injury or illness to competitors, mounts or to any other person or property whatsoever.

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Article 5—Member Participation and Eligibility

Participation in Rallies:

At local, regional, and inter-regional rallies, participants may be of any age or certification, must be a member in good standing, must have paid all local, regional, and national dues, insurance fees, and their membership be on record with the USPC National Office at the time of the rally. Members, parents, and anyone participating in USPC activities must all abide by the applicable Code of Conduct. Members seeking Championships eligibility must meet the criteria determined by the discipline committee and outlined later in this document. For rally purposes, the member's age as of January 1st shall be the age of record throughout the competition year.

Championships Competitor Age and Certification:

Each discipline/division has minimum age and certification requirements for participation in Championships. Championships competitors must meet the age requirement based on their age on January 1 of the Championships' competition year. They must have competed at the minimum or higher certification level at a standard rally and have achieved the minimum certification level by the closing date of the Championships. Therefore, any autumn standard rallies should base their division entry status on the competitor's age for the following year and take into account planned advancements in certification level.

District Commissioners (DCs) and Center Administrators (CAs) are responsible for the eligibility of competitors and mounts at all rallies. It is the responsibility of DCs/CAs and club/center primary instructors to see that mounts and riders are entered in rallies at the level corresponding to the combination's abilities, to make all competitors aware of health requirements i.e., Coggins, immunizations and state health certificates with valid dates, and to see that entry forms are complete and submitted to the rally secretary on time. It is also the responsibility of DCs/CAs to see that all Pony Club members in their jurisdiction have access to a copy of the current USPC discipline rulebook, current USPC Horse Management Handbook (HMH), current USPC discipline annual newsletter(s) and any other relevant information from the USPC discipline committees or the organizer of a specific rally where they will be competing.

Article 6—Member in Good Standing

Members are considered in good standing if they are current with all dues and fees owed the registered club/riding center program, and region.

Article 7—Code of Conduct Expectations

Anyone not conforming to the code of conduct is subject to the following action: the officials of the competition may immediately suspend or expel any individual from the competition upon consulting with the discipline ground jury.

DCs, CAs, RSs, rally organizers, officials and judges must be familiar with, and enforce, the Participating Member and Adult Code of Conduct.

Participating Member Code of Conduct

The United States Pony Clubs, Inc. is proud of its reputation for good sportsmanship, horsemanship, teamwork and well-behaved members. The USPC expects appropriate behavior from all members, parents and others participating in any USPC activity. Inappropriate behavior may include, but is not limited to: possession, use or distribution of any illegal drugs or alcohol; profanity, vulgar language or gestures; harassment (i.e., using words or actions that intimidate, threaten or persecute others before, during or following USPC activities); failure to follow rules; cheating; and abusing a mount.

Adult Code of Conduct

The United States Pony Clubs, Inc. is proud of its reputation for good sportsmanship, horsemanship, teamwork and well-behaved members. It expects no less from the parents, guardians, adult family members or others who volunteer for the organization. The USPC expects appropriate behavior when participating in any Pony Club activity. Inappropriate behavior may include, but not be limited to: profanity, vulgar language or gestures; harassment (for example: using words or actions that intimidate, threaten or persecute others before, during or following any Pony Club activity); failure to follow rules; cheating; or abusive behavior.

"I understand that USPC activities operate under the governance of USPC and are subject to all applicable USPC By-laws, Policies, Rules and Regulations. I understand that I have access to these By-laws, Policies, Rules and Regulations and that it is my responsibility to read them. I agree to adhere to these By-laws, Policies, Rules, Regulations and this Code of Conduct."

Article 8—Human Use of and Alcohol & Drugs Policy (Policy 0500)

In the interest in the safety and welfare of all, it is the policy of the Board of Governors, during any Pony Club activities, to prohibit the inappropriate or illegal use of any substance, including but not limited to drugs or alcohol, by anyone participating in any manner. Weapons of any kind are forbidden.

Article 9—Mounts (Policy 0840)

Mounts used at a regional or interregional rally should be the participant's regular USPC mount, and be accustomed to being handled by its rider without adult supervision. A participant may use a mount other than the regular mount only with the advance permission of the DC/CA and RS.

Per USPC Policy suitable mounts are defined as follows:

1. Stallions are not considered suitable mounts.
2. Mounts must be serviceably sound, in good overall health and in condition for the activity in question.

SECTION I: USPC Uniform Officiation Rules

3. Mounts must be appropriate for the certification level of the rider and must be at a level of training to participate safely in the activity.
4. Except as noted below, mounts must be at least five (5) years of age in order to participate in USPC competitive, instructional, and recreational programs and activities. In establishing the age of mounts, the first year is considered to be January 1 following the date of foaling.
5. Members holding a riding certification of C-1 and above may participate in all USPC activities on an appropriate mount at least four (4) years of age (See above). A mount must be excused from any activity if in the opinion of the instructor, examiner, or appropriate authority, it is unsafe either to its rider or to other riders or mounts.

Ownership of a mount is not a prerequisite for membership in USPC. The responsibility for obtaining a suitable mount for mounted activities rests with the parents or guardians of the individual member.

Article 10—Substitution of Mounts

For all mounted rallies (except Tetrathlon) mount and rider become eligible for Championships as a team. Therefore, a competitor must enter Championships only on the mount they earned eligibility on. In extraordinary circumstances, after becoming eligible for Championships, a substitute mount may be requested utilizing the appropriate form, by the RS and must be approved by the applicable discipline chair and the Vice President of Activities.

Any substituted entry must meet the same mount and eligibility requirements as the original entry.

No mount substitution may be made once a competition has commenced. Refer to the Mount Substitution online application found on the Championships Information page of the USPC website.

Article 11—Sharing of Mounts

In some disciplines and in some competitions, the sharing of mounts may be allowed. At regional rallies, the rally organizer in consultation with the RS may allow for the sharing of mounts by competitors. For Championships, requests for shared mounts must be submitted to the appropriate discipline chair, and VPA utilizing the Mount Substitution online application found on the Championships Information page of the USPC website. Each request will be reviewed on a case-by-case basis, for approval or denial. Determination of shared mounts must take into consideration the discipline, competition schedule, and suitability of mount. The welfare of the mount will be the highest priority in this situation and all competitors must agree that if the horse management, judges, technical delegate/steward, or organizers onsite feel that the health of the mount is in jeopardy at any time that they may be removed from the rest of the riding portion of the competition.

Article 12—Veterinary Care and Medications (Policy 0860 and 0860.P1)

Per USPC Policy 0860 and 0860.P1. DCs/CAs, RSs, rally organizers, officials and judges must be familiar with and enforce this policy. Parents and competitors must also be familiar with and abide by this policy. Failure to observe this policy will result in disqualification.

1. All mounts in a USPC sponsored activity shall be serviceably sound and healthy. Mounts should be free of medication other than dressings for minor wounds or scrapes, unless under treatment by a veterinarian. Medications and supplements may not be used to provide an unfair advantage over other competitors or to allow an unfit mount to be used.
2. Medication is defined as any substance that is not water, salt, electrolytes, or a supplement and is not considered a normal foodstuff. It is administered either orally, via stomach tube, by application to an external surface, or by injection.
3. Any mount under treatment by a veterinarian for a condition requiring administration of a medication while at a Pony Club activity or competition shall have a veterinarian's certificate stating the diagnosis, medication, dosage and method of administration.
4. Supplements that are administered to any mount at a Pony Club activity or competition must be recorded on the mount's feed chart and stall card.
5. Medications or supplements may only be administered by the owner of the mount, or by a person designated by the owner of the mount.
6. If, during the course of an activity, it becomes necessary to administer a tranquilizer, stimulant, or depressant (e.g., for suturing) the mount may not be used while under the influence of the medication.
7. Competitors at a rally shall be governed by the procedures on the use of equine medications and supplements described in the Horse Management Handbook.

For any competitions recognized by USEF, or in states that require it, mounts may be drug tested.

Article 13—Cruelty to and Abuse of a Mount

Cruelty to or the abuse of a mount present on the grounds of any competition is forbidden and renders the offender subject to penalty. The organizing committee must bar violators from further participation for the remainder of the competition.

Any action(s) against a mount by a competitor or other person, which are deemed excessive by a judge, steward, technical delegate or competition veterinarian, in the competition ring or anywhere on the competition grounds may be punished by official warning, elimination, or other sanctions which may be deemed appropriate by the organizing com-

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mittee. Such action(s) may include, but are not limited to excessive use of the whip or spurs.

USPC, judges, stewards, or TDs may appoint a veterinarian to inspect any animal on competition grounds or entered to compete. Refusal to submit an animal for examination by an authorized veterinarian after due notification shall constitute a violation.

The following are included under the words cruelty and abuse but are not limited thereto:

1. Abuse. Any act or series of actions that, in the opinion of a judge, TD, steward, member of the discipline ground jury or other rally official can clearly and without doubt be defined as abuse of mounts shall be penalized by disqualification. Such acts include, but are not limited to:
 - Riding an exhausted mount.
 - Excessive pressing of a tired mount.
 - Excessive use of whip and/or spurs, and/or bit.
 - Striking a mount in front of the shoulder.
 - Riding an obviously lame mount.
2. Rapping. All rapping (poling) is forbidden.
3. Whip. The use of the whip must be for a good reason, at an appropriate time, in the right place, and with appropriate severity.
 - Reason—The whip must only be used either as an aid to encourage the mount forward, or as a reprimand. It must never be used to vent a rider's temper. Such use is always excessive.
 - Time—As an aid, the only appropriate time is when a mount is reluctant to go forward under normal aids of the seat and legs. As a reprimand, the only appropriate time is immediately after a mount has been disobedient, e.g., napping or refusing. The whip should not be used after elimination. The whip should not be used after a mount has jumped the last fence on a course or completed the last obstacle.
 - Place—As an aid to go forward, the whip may be used down the shoulder or behind the rider's leg. As a reprimand, it must only be used behind the rider's leg. It must never be used overhand, e.g., a whip in the right hand being used on the left flank. The use of a whip on a mount's head, neck, etc., is always excessive use.
 - Severity—As a reprimand only, a mount may be hit hard. However, it should never be hit more than two times for any one incident. If a mount is marked by the whip, e.g., the skin is broken, its use is excessive.
4. End of the Reins (Western Trail only) - The use of the end of the reins must be for a good reason, at an appropriate time, in the right place, and with appropriate severity.
 - Reason—The end of the reins must only be used either as an aid to encourage the mount forward, or as a

reprimand. It must never be used to vent a rider's temper. Such use is always excessive.

- Time—As an aid, the only appropriate time is when a mount is reluctant to go forward under normal aids of the seat and legs. As a reprimand, the only appropriate time is immediately after a mount has been disobedient, e.g., napping or refusing. The end of the reins should not be used after elimination.
 - Place—As an aid to go forward, the end of the reins may be used down the shoulder or behind the rider's leg. As a reprimand, it must only be used behind the rider's leg. It must never be used overhand, e.g., the end of the reins in the right hand being used on the left flank. The use of the end of the reins on a mount's head, neck, etc., is always excessive use.
 - Severity—As a reprimand only, a mount may be hit hard. However, it should never be hit more than two times for any one incident. If a mount is marked by the end of the reins, e.g., the skin is broken, its use is excessive.
5. Spurs—Spurs must not be used to reprimand a mount. Such use is always excessive, as is any use that results in a mount's skin being broken.
 6. Bit—The bit must never be used to reprimand a mount. Any such use is always excessive.
 7. Reporting—Officials must report such actions as soon as possible to the discipline ground jury, supported where possible by statements from witnesses.
 - Discipline ground jury—if such actions are reported, the discipline ground jury shall decide if there is a case to be answered. If an individual member of the discipline ground jury observes such actions, they are obliged to disqualify the competitor forthwith on their own authority. There is no appeal against a discipline ground jury's decision in a case of abuse.

Article 14—Dangerous Riding

- Any competitor who rides in such a way as to constitute a hazard to the safety or wellbeing of the competitor, mount, other competitors, their mounts, spectators, or others will be penalized accordingly.
- Any act or series of actions that in the opinion of the judge, TD, steward, member of the discipline ground jury can be defined as dangerous riding shall be penalized at the discretion of the discipline ground jury.
- If such actions are reported, the discipline ground jury shall decide if there is a case to be answered. There is no appeal against a discipline ground jury decision.

Article 15—Safety (Policy 0800)

USPC is committed to safety while recognizing that equestrian activities are inherently dangerous. The USPC Safety Handbook is an excellent resource for making safety a priority at all rallies and Pony Club functions. This dedication to safety

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extends to requiring certain equipment be utilized during Pony Club activities and include:

1. Protective Headgear (**Policy 0810**): USPC requires members participating in mounted and some unmounted activities to wear a properly fitted equestrian helmet, securely fastened, containing certification that it meets the criteria established by the following international or national safety bodies: ASTM F1163 (North America), AS/NZ 3838 (Australia and NZ), PAS 015 (UK).
2. Safety Vest/Body Protector (**Policy 0830**): USPC requires members to wear a properly fitted equestrian body protector when jumping cross-country or solid obstacles during any activity sponsored by the USPC, its regions, registered clubs or riding center programs. A member may wear a body protector at their discretion for any mounted activity. USPC recommends wearing a body protector that is ASTM-certified (manufactured in US) or certified to the BETA Level 3 (manufactured in Great Britain).
3. Medical Armbands and Bracelets (**Policy 0820 and 0820P**):
 - USPC requires that members participating in any USPC affiliated mounted or unmounted activity, must wear either a Medical Armband or Medical Bracelet while participating in the activity. The member may choose which one to wear.
 - Medical armbands must include a current completed copy of the individual's USPC or USEA Medical Card. It must be worn on the upper arm. If the member has small arms, they may safety pin the armband to his/her upper sleeve. (Armbands are available for purchase from Shop Pony Club.)
 - Medical bracelets must visibly list these six items on them: name and date of birth, contact information, known allergies, current medications, and existing medical conditions. More information is acceptable, but these six items are required to be on the bracelet
 - All officials on site at the USPC mounted or unmounted activity are encouraged to work with the competitors to remind them of this requirement.
 - Any member at a USPC affiliated mounted or unmounted activity* found not wearing either a medical armband or medical bracelet must be removed from the activity until the member conforms to the policy requirements.
- * Tetrathlon competitors will not be required to wear them while actually shooting or swimming but must have them visible and next to them for these activities and must wear them at all other times.
4. Unmounted Footwear: When working in the barn or near mounts unmounted footwear must meet all the following criteria:
 - Thick-soled , shoes/boots (short or tall)
 - Cover the ankle

- In good condition
- Made of leather or synthetic materials
- Entirely closed
- Securely fastened
- Well-fitted to foot
- Sturdy construction (e.g., Ugg-type boots do not meet this requirement)

Examples: paddock/jodphur boots, rubber riding boots, rain boots/wellies, western boots.

5. Smoking: In the interest of barn safety, it is strictly forbidden for anyone to smoke in or around barn and stable areas.

Article 16—Heat Related Information

Heat Illness (Policy 0900): USPC requires all Pony Club volunteers in a leadership position within Pony Club and especially anyone involved directly with mounted or unmounted lessons or activities to complete the Centers for Disease Control and Prevention (CDC) heat illness training module.

At all USPC activities, rally officials must consider the:

- Temperature and humidity using the “Heat Index Chart” (Appendix II).
- Time of day and season of activity.
- Level of exertion necessary for participation in the activity.

The Heat Index (HI) or “Apparent Temperature” is the temperature the body feels when heat and humidity are combined. This reduces the amount of evaporation of sweat from the body and outdoor exercise becomes dangerous even for those in good shape. Please refer to Appendix II.

Steps to prevent heat related illness include:

- Providing unlimited cool water for consumption in ALL areas, especially riding areas.
- Make water breaks mandatory.
- Do not depend on thirst as an indicator of the need for water.
- Avoid the hottest part of the day if this is an option.
- Consider shortening the length/level or exertion of the activity.

During rallies, the discipline ground jury (overall ground jury at Championships) is responsible for monitoring the Heat Index and taking appropriate action as necessary. Those actions could include, but are not limited to:

- Waiving of coats/jackets
- Banning of coats/jackets
- Altering of schedule

Any official can and should bring a potentially dangerous heat situation to the attention of the president of the ground jury.

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If coats/jackets are waived or banned the following processes should be followed.

Waived Coats/Jackets

When the temperature and humidity are recorded in the danger zone, removal of coats during warm up is mandatory.

If the rider wants to put their coat/jacket on for their competition round, then they may leave their neckwear and helmet cover on during warm up.

If the rider does not want to put their coat/jacket on for their competition round, then they must remove all neckwear and their helmet cover during warm up.

Additional Information

- When coats are waived, the competitors must be turned out per Competition Attire (including coats/jackets) unless they choose to compete wearing Basic Riding Attire.
- Riders must wear a collared shirt with long or short sleeves if they are not wearing a jacket.
- T-Shirts are not permitted.

Competitors must also remove neckwear and helmet covers on vented helmets if they do not wish to wear their jackets for their competitive ride.

Banned Coats/Jackets

When temperature and humidity are recorded in the danger zone and based on the decision of the discipline ground jury (overall ground jury at Championships) coats/jackets may be banned for the safety of competitors. If coats/jackets are banned then competitors must remove coats/jackets, neckwear and helmet covers for turnout inspections, warm up and for competition rounds.

Heat Illness Return To Play

A member believed by a leader, coach, parent or official of a USPC unmounted or mounted activity or competition to be suffering from heat illness shall be removed from play at that time and given appropriate treatment before being allowed to return to play.

Article 17—Concussion and Return to Play

Concussion (Policy 0900): USPC requires all Pony Club volunteers in a leadership position within Pony Club and especially anyone involved directly with mounted or unmounted lessons or activities to complete the concussion training module.

A member believed by a leader, coach, parent or official to have sustained a concussion during a USPC unmounted or mounted activity must be referred to medical personnel. Medical personnel in conjunction with rally officials and organizers will determine if a written release is required for the member to return to the competition.

Article 18—Unauthorized Assistance and Permitted Assistance in all Phases

1. Unauthorized Assistance: Unauthorized assistance is help and/or assistance during the competition from anyone other than other competitors, HMJs, and rally officials. Unauthorized assistance can occur in person or through the use of electronic communication, unless allowed by the specific discipline rulebook (e.g., coaches in certain situations)
2. If, in the opinion of a member of the ground jury, unauthorized assistance has been received by a competitor, that competitor may be eliminated from that phase of the rally, or in extreme cases, disqualified from the entire competition. If there is any question, the discipline ground jury makes the final decision. There is no appeal.
3. Permitted Assistance:
 - Adults may aid in the unloading of mounts and carrying of heavy gear into the stable area upon arrival, after which non-competitors must immediately leave the area.
 - After a fall of a competitor or competitor dismounts, they may be assisted to catch their mount*, to adjust their saddlery, to remount, or to be handed any part of their saddlery or equipment, including whip, while they are dismounted or after they have remounted. Helmets must be replaced, and retention harnesses refastened before riders may remount.
 - * Exception for loose mounts in Games only: In Games, a loose mount may be caught by any competitor or official already in the arena when the loose mount is behind Lines A and C. However, only the mount's rider may enter the playing area to catch it.
 - A competitor may receive clarification of jumping penalties from an obstacle judge, e.g., after jumping a flag at a corner, the judge may clarify whether it was a run-out or not.
 - If bodily harm to mount and/or rider is imminent, assistance from anyone (Official or otherwise), without concern for penalties, is expected. Time permitting, the situation should be brought to the attention of an official. If immediate intervention is necessary, then an official will be notified as soon as possible concerning the situation.
 - If a mount is ill or injured, the owner/agent of the mount will be called in to discuss care.

Article 19—Excused

1. Jumping disciplines may call this a "Technical Elimination"
2. To grant permission to, or request that a competitor leave the phase/round/game due to circumstances outside of the competitor's control (e.g., illness of rider, illness or lameness of mount)

SECTION I: USPC Uniform Officiation Rules

3. Decided by
 - Inspection panel at horse inspection
 - Judge
 - Discipline ground jury
4. May not ride; therefore, will not receive any riding score during the Excuse, but
 - May request a lameness recheck
 - Rider may request to compete in following phases/ rounds/games after if illness passes.
 - Both the mount and rider shall stay on rally grounds (unless the mount is transported for medical reasons) and continue to participate with the team and continue to be scored in horse management.
 - If ill, mount will be moved to another area, if possible.

Article 20—Elimination

- Elimination means to exclude a competitor or mount, for cause, from judging consideration in a class/phase. Competitor not scored in a class due to a mistake (e.g., use of illegal equipment, violation of the rules of phase/rounds/ games.)
- After elimination, the discipline ground jury in consultation with the organizer, may allow participation in subsequent phases/rounds/games.
- Determined by judge or discipline ground jury.
- Refer to scoring of penalties for additional discipline specific reasons for elimination.

Article 21—Disqualification

Disqualification is a punishment for misconduct arising from a deliberate attempt to contravene the rules and regulations of USPC applied at the discretion of the discipline ground jury. Any disqualified competitor and their mount may not take further part in the competition including in horse management.

Reasons for disqualification include, but are not limited to:

- cruelty (Article 13);
- abusive or unsportsmanlike conduct;
- obscene or inappropriate language;
- the use of drugs (other than those prescribed by a physician), alcohol, or tobacco (Article 8);
- rude and disruptive behavior;
- cheating;
- rough or dangerous riding;
- knowingly riding a lame, sick, or exhausted mount;
- misuse of equine medications (Article 12);

If such actions are reported, the discipline ground jury shall decide if there is a case to be answered. When considering the disqualification of a competitor, the discipline ground jury may decide to give a Yellow (Warning) Card in lieu of disqualifying a competitor. If a Yellow Card is assigned to a competitor, it may or may not include penalty points not to exceed a 50% impact on the associated phase score if related to a single phase, or a 50% impact on the overall score. There is no appeal against a discipline ground jury decision on issuing a Yellow Card or disqualifying a competitor.

Refer to Section V for additional discipline specific reasons for disqualification and scoring.

SECTION II: General Regulations

Chapter 1—Team Composition

Article 22—Team Formation

Regional Rallies:

The district commissioner (DC) or center administrator (CA) of local clubs/centers are responsible for club/center team formation at regional rallies. A team made up of members from one local club/center remains the ideal and is always the goal. Scramble teams made up of members from multiple clubs/centers are also accepted. The DCs/CAs of the clubs/centers involved may assist the rally organizer in forming scramble teams. Regional supervisors (RSs) may have final determination.

Championships:

The RS is responsible for region team formation for Championships. A team made up of members from one region remains the ideal and is always the goal. RSs who have individual competitors who have properly earned eligibility for Championships, and whose region is unable to field a team for Championships, may submit individuals for Championships who will be placed on a scramble team by the Championships discipline secretary. Requests for preferred teammates may be submitted, but are not guaranteed.

Article 23—Team Configuration

1. Teams shall normally consist of 3 or 4 members with one member being designated as team captain. The team will belong to one division based on age and Horse Management certification.
2. At the organizer's discretion, there may be an alternative configuration of teams based on entries.
3. No D may compete on a C/H-B team; and no C/H-B may compete on a D team. No C may compete on a H-B/H/H-A team.
4. H-B/H/H-A: teams consist of only 2 members.

Article 24—Team Captains

Each team entered in the competition shall have one member designated as team captain who shall act as spokesperson for the team. Only the team captain may lodge a protest on behalf of any team member (see Article 64).

The team captain is responsible for all communications between the team and rally officials. The team captain is the official spokesperson for the team. In the event of an inquiry, protest or appeal, the captain represents the team. The competitor involved should accompany the captain. It is the responsibility of team captains to ensure that their team members follow all rules and regulations of the competition and to transmit to them any changes or additional instructions provided by rally officials. Any withdrawal of a team member must be reported to the TD.

Teams losing a team captain to illness must designate another team member to take over the responsibilities of captain. If the original captain returns, they will resume the responsibilities of captain.

Article 25—Chaperones/Emergency Contacts

All competitors below the age of majority must have an official chaperone, 21 years of age or older, listed with rally organizers. All competitors above the age of majority must have an emergency contact, who is available during the competition, listed with the rally organizers. Please review the following criteria for chaperones and emergency contacts.

1. Chaperones:

- Any team with a competitor under the age of majority must have an official chaperone, 21 years of age or older, designated for the competition.
- The chaperone will act as the contact person for that team and must always be on the rally grounds during competition hours.
- Several individuals may share one team's chaperone duties, but only one name will be listed as the official chaperone. All persons sharing this duty should be made aware of this name and answer to it.
- The chaperone should serve as a volunteer for the competition but may not assume coaching duties.
- Anyone serving as team chaperone must understand and agree to the duties outlined in Appendix III.

2. Emergency Contacts:

- Any competitor above the age of majority must submit a completed Emergency Contact Form (Appendix III) with their entry.
- Those listed as an emergency contact must be available by phone during the competition.

Article 26—Spectators

1. Definition: "One who views an event but does not participate."

In many cases, due to logistics, timing, and fairness to all competitors, spectators may not be allowed in the competition area during the competition.

2. Competitors shall not be spectators in any phase of any division.

When allowed in the competitions area:

- Spectators need to enter before any phase begins and then remain quiet and refrain from talking or signaling during the competition.
- Spectators shall not communicate with competitors once a phase has begun or during the 30-minute inquiry period.
- Spectators may not help or give suggestions to competitors.

SECTION II: General Regulations

- Spectators will be promptly dismissed at the beginning of each inquiry and protest period.
- Spectators must not talk to or interfere with a judge or with the process of an inquiry or protest.
- Spectators shall not bring writing or recording materials.
- Cell phones must be off or on vibrate. Spectators answering a cell phone will be dismissed and not permitted to return.

The judge, room steward, table monitor, organizer, or technical delegate shall take measures to assure that the above standards are maintained.

Chapter 2—Competition Levels and Divisions

Article 27—Competition Levels

At regional rallies a competitor may compete in the level that matches their age and certification. Below are the most commonly offered levels at Quiz rally:

- Novice D
- Novice C
- Junior D
- Junior C/H-B
- Senior D
- Senior C/H-B
- H-B/H/H-A

Article 28—Competition Divisions

Competition divisions differ from competition levels in that competitors may be separated into divisions based on age, skill and/or other parameters. A competitor's age is determined by their age as of January 1 on the year of competition. See Article 5 for more details on age minimums.

Novice D	Up to and including 11 years of age
Novice C	Up to and including 11 years of age
Junior D	12-17
Junior C/H-B	12-17
Senior D	18+
Senior C/H-B	18+
H-B/H/H-A	14+

Note: Rally divisions can be combined based on entry numbers and approval of the organizer and regional supervisor. Novice competitors can always compete up one division to fill out a Junior team and Junior competitors can always compete up one division as a Senior to fill out a team. Juniors can never compete down into the Novice division and Senior competitors can never compete down in a Junior division. Before combining Junior and Senior aged competitors on the same team, rally organizers must get the approval of the Junior competitor and their parent/legal guardian (Appendix IV).

D teams consist of any combination of unrated through D-3 Pony Club members. C/H-B teams consist of any combinations of C-1 through H-B. H-B/H/H-A members may form 2-person teams.

Unrated Pony Club members compete as D-1s and abide by D regulations.

Article 29—Championships Divisions—Minimum Age and Certifications

Competitors seeking to attend Championships must meet the age parameters and minimum certifications for their desired competition level as listed below.

Modified Novice D	D-2 & D-3 HM	10-11
Modified Novice C	C-1 HM & C-2 HM	10-11
Modified Junior D	D-2 & D-3 HM	12-17
Modified Senior D	D-2 & D-3 HM	18+
Junior D	D-3 HM	12-17
Senior D	D-3 HM	18+
Junior C/H-B	C-1 HM-H-B	12-17
Senior C/H-B	C-1 HM-H-B	18+
H-B/H/H-A	H-B-H-A	14+

Note: Championship divisions can be combined based on entry numbers and approval from Vice President of Activities (VPA) and the overall organizer. There are no age and no certification exceptions.

Article 30—Championships Eligibility Process

Each individual Pony Club member who desires to compete at Championships must compete in a standard rally and be judged at the minimum Horse Management certification and same competition level in which they intend to compete at Championships. This constitutes the "individual eligibility" of the competitor, and there are no exceptions to minimum age or certification requirements.

Article 31—Eligibility Requirements for H-B/H/H-A Certified Competitors

Certified H-B, H, and H-A members wishing to compete at Championships do not have to participate at a regional Quiz rally but must have permission of their RS.

Article 32—Exceptions to Eligibility Requirements for Championships

Exceptions to the eligibility process are occasionally granted. There are no exceptions to minimum age and certification requirements. The process for requesting an exception is outlined on the Championships Competition Information page of the USPC website. All requests for exceptions must come from the RS to the appropriate discipline chair.

SECTION II: General Regulations

Chapter 3—Presentation of Competitor

Article 33—Competitor Identification

Identification numbers (pinnies, nametags, etc.) must be worn in a prominent manner on competitors, as designated by rally officials.

Article 34—Competitor Attire

Each participant is responsible for organizing their own attire and equipment, which must meet all safety requirements outlined in Article 15. Competitors should be neat and clean with inappropriate jewelry not permitted; see Horse Management Handbook for specifications. Participants must wear a medical armband or bracelet as specified in Article 15.3. A Pony Club pin must be worn at all times unless otherwise stated by rally officials. Felt can be placed behind pins using the below designations:

Certification	Felt Color
A	Royal Blue
H-A	Orange
B	Red
H-HM/H	Purple
H-B	Brown
C-3	White
C+	Pink
C-1 and C-2	Green
D-1 through D-3	Yellow

Depending on the activity, different attire expectations exist. The different situations and attire expectations are listed below.

Competition Attire for Quiz

Required

Shirt—Collared long or short-sleeved shirt tucked into pant.

Pants—Long pants, mid-length or longer shorts or modest length skirts made of khaki, chino or denim materials of any color, with no rips or tears, and a shirt with sleeves, are examples of appropriate attire for unmounted work in the barn.

Footwear—Athletic shoes are permitted for all phases EXCEPT the Barn Phase. During the Barn Phase competitors must wear proper unmounted footwear per Article 15.4.

Permitted

Belt—Any type/color.

SECTION III: Competition

Article 35—Competition Format

Quiz is a USPC discipline where teams compete against each other across the five knowledge-based phases: Barn, Classroom, Mega-Room, Stations, and Written Test. The competition does not consist of any mounted competition. A Quiz rally may be run as a one-day or multiple day event.

Standard Regional Rally Requirements: Regions must include the Classroom and Written Test phases and any two of the remaining three phases. Each phase should include a minimum number of rounds per phase as follows:

- Barn: 1 round (3 individual questions per competitor and 1 team question)
- Classroom: 3 rounds (3 individual questions per competitor) distributed from the National Office
- Mega-Room: 5 tables
- Stations: 5 stations
- Written Test: distributed from the National Office

USPC Championship Format:

- A. The organizers of Championships have the ability to modify the format due to time and/or number of competitors.
- B. Championship phases are generally held over three days.
 - Barn: 1 or 2 rounds (3-6 individual questions per competitor and 1-2 team questions)
 - Classroom: 3-6 rounds
 - Mega-Room: 5-10 tables
 - Stations: 5-10 stations
 - Written Test: 25 questions
- C. The Barn phase generally follows the regional Quiz rules except for the following:
 - Novice Ds may not confer at Championships.
- D. The Classroom phase follows regional Quiz rules, but differs in the following areas:
 - Novice Ds may not confer at Championships.
 - Round 1—questions will be at the competitor's HM certification level for 5 points each.
 - Round 2—the competitor will have the option of being asked questions at his/her HM certification for 5 points or up one level
 - Second to last round—the competitor must go up one level for 10 pts
 - Last round—the competitor must go up two levels for 15 pts
- E. Ties at Championships
 - At the beginning of the first Classroom phase in a division, a written team question will be given to every team for the sole purpose of breaking any tie.

- If a tie remains, the teams that are tied will be given a timed, written team question. The team with the most correct answer will be the winner.

Article 36—Competition Schedule

The following is a basic schedule for a Quiz rally. Please note that depending on the number of teams and divisions, multiple phases may be competing at the same time.

1. Briefing—Competitors are responsible for knowing all information from all official briefings whether present or absent. At least one representative from each team must be present at every official briefing.
2. Sections—Teams are grouped into sections. Each section is given a competition time for each phase. It is the responsibility of the team to know their section and competition times. When one section is competing in Classroom another section may be competing in Mega-Room.
3. Schedule—There is no specific order in which the phases are competed. The length of time for each phase will be determined by the number of teams competing.
4. Inquiry Periods—A thirty-minute inquiry period is built into the competition time of each phase and takes place at the end of the phase but before the competitors leave the competition area.
5. Scores Posting—At a one-day Quiz, scores will be posted once at the end of competition prior to awards. At a multiple day rally, daily scores will be posted in the morning prior to the beginning of the first scheduled phase. A thirty-minute inquire period will be provided each time scores are posted.

Article 37—Quizzing Material

Quiz reference materials are designated each year by the USPC Quiz Committee and posted on the USPC website on the Quiz Resource page.

1. Official Quiz Classroom questions and Written Tests are prepared by the USPC Quiz Committee and distributed by the National Office to the regional supervisor.
 - A. These Classroom question sets and Written Tests are to be used for the regional competition only and under no circumstances are they to be used as a study guide. Prior access by competitors to these questions is considered unauthorized assistance.
 - B. The individual questions are categorized by Horse Management certification level. They are based on knowledge required at each HM certification level and on knowledge needed for participation in all Pony Club activities and rallies.
 - C. The questions and answers are generally derived from the material in references listed for each HM certification level.
 - D. The Quiz committee recognizes that the scope of experience of Pony Club varies widely and, thus,

SECTION III: Competition

knowledge beyond what is required is respected. The prepared questions and answers, as well as answers offered by competitors, are not strictly limited to what appears in the listed references or what is presented on the answer keys.

2. Locally or regionally designed questions—Locally or regionally designed questions for Stations, Mega-Room, and Barn may be used.
 - A. The point value and time limit on these may vary as appropriate for each question. Questions need to be valued equally to each other and cause no more weight given to the score of one phase over another; 5, 10 and 15 points work best.
 - B. All questions must be at the appropriate HM level for each division's certification.
 - C. All prepared questions and answers need to be carefully and thoroughly researched and declared correct via a printed reference from the official Quiz Reference Study List.
 - D. All regionally designed questions must be reviewed and approved by the technical delegate prior to the competition.

Chapter 1—Barn

Article 38—Description of Barn

Oral questions are in a barn setting. The Barn phase is not limited to a barn or stall. Other settings and facilities are acceptable (i.e. parking lot, at a trailer, or in a room at a hotel, etc.). The format of Barn questions should be more hands on in nature than the other phases with an opportunity to demonstrate when possible. Barn phases vary in number of rounds depending on availability of props and facilities. A round is complete when each member of a team has answered three (3) individual questions and the team has answered one team question. Proper footwear is required as stated in Article 15 wherever the Barn phase is held.

Article 39—Nature of Questions in Barn

Questions are designed to test the competitor's practical hands-on application of knowledge on a variety of topics derived from the Standards of Proficiency, discipline rule-books, and the USPC website.

Article 40—Procedure of Barn

1. Definition of Barn round: Teams will rotate through four Barn stalls in a round. Three of these stalls will present a different set of individual questions. The fourth Barn stall will be a team question.
 - A. A 4-person team will answer 4 questions. The lowest of the scores will be dropped at each Barn stall. The three best scores are totaled at each Barn stall.
 - B. A 3-person team will receive only 3 questions at each Barn stall. All three scores will be totaled.

C. A 2-person team receives only 2 questions at each Barn stall. Both scores will be totaled in each round.

2. Competitors state their name and certification for the first question in the phase and thereafter at the discretion of the judge. The competitor states at what level she/he wishes to be questioned—at his/her HM certification level or one level above.
3. H/H-A competitors: When an H/H-A competitor is entered in the competition, the point value of the individual question is as follows:

H/H-A competitor

 - 5-point question: one (1) H-A question
 - 10-point question: one (1) H-A question (multi-part question)
4. The judge reads the question twice.
5. Time limit to begin answering after the question has been read twice.
 - A. All competitors have 20 seconds to begin answering.
 - B. The timer signals a 5-second warning.
6. Competitors arriving at the team question stall will be asked a question that the entire team will work together in order to arrive at an answer in the time allowed.
7. Time limit to finish answer:
 - A. There is no set time limit to finish answering unless exceptions are prescribed on particular questions, such as team questions.
 - B. The judge may use his/her discretion in limiting time if a competitor appears to be rambling or stalling.
8. The judge announces whether the answer is correct or incorrect and the number of points earned.
9. Each Barn station/stall should have a maximum 15-minute time limit.
10. Conferring (**Novice Ds only. Not allowed at Championships**):
 - A. Only Novice D team members have the option of conferring with teammates on individual questions.
 - B. The team member to whom the question was addressed must answer the question.
 - C. The request to confer must be made before the answer begins and before the 20 second time limit. The stopwatch is stopped and restarted when the conference begins and the team then has 30 seconds to begin the answer that the conference produces.
 - D. Credit for a correct answer is reduced by half when a conference occurs.
11. At the discretion of the organizer, Barn station/stall may be officially recorded on audio or videotape or CD. This should be announced prior to the start of the competition.

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Article 41—Scoring of Barn

1. Point value of individual questions:
 - A. The judge will award the value of a correct answer.
 - Same certification question = 5 points maximum value
 - One certification higher = 10 points
 - Partial answers for multiple answer questions will receive partial credit. (See formula in Appendix VI.)
 - B. Half credit is given for any correct answer that results from a Novice D conference on individual questions.
2. Point value of team questions:
 - A. The team question should be multiple part, with the point value of each part stated within the question instructions.
 - B. The maximum point value for the team question is 20 points.
3. End of Barn Phase Score:
 - A. The 3 highest scores of each competitor from each round are totaled.
 - B. The scores of both members of a 2-person team of H-B/H/H-A members will be totaled for a complete round at each Barn stall.
 - C. At the end of the Barn phase, the total scores for each Barn stall and team questions are totaled.
 - D. Teams must view, and their team captain must sign, their Barn phase score sheet before leaving Barn.
 - E. Any team leaving the Barn phase without the team captain signing out relinquishes the right to make any inquiry of the Barn phase.
 - F. Any changes that result from inquiries or protests must be made carefully and totals recalculated by the chief scorekeeper.

Article 42—Inquiries in Barn

1. Process for initiating an inquiry:
 - A. At the end of each stall, the competitor may choose to abide by the decision of the judge or, if a team does not agree with the judge's decision, the team captain must inform the judge of their intention to inquire about that stall.
 - B. If a team begins the next stall without informing the judge their intent, the team relinquishes any opportunity for inquiring later.
 - C. All inquiries are held until the end of the Barn phase. (unless there is sufficient time available at the end of the stall/round and does not go over the 15 minute maximum time allowed per stall.)
2. Process for making a verbal inquiry to the barn coordinator:
 - A. If a team made an inquiry at the end of a stall, the decision to present the inquiry to the barn coordinator

must be announced by the team captain at the beginning of 30 minutes inquiry period.

- B. If a team has no inquiries at the end of the Barn phase, the team captain must sign out on the official score sheet and thereby relinquish the opportunity for further inquiry regarding that phase.
 - C. All inquiries are presented verbally to the barn coordinator.
 - D. The team then remains sequestered in a designated place until the barn coordinator's decision is presented.
 - E. A team can only make an inquiry about their answer or score and never about the answer or score of another team.
 - F. The barn coordinator may choose to present the inquiry to the technical delegate at his/her discretion.
3. Process for making a written inquiry to the TD:
 - A. If the team does not agree with the decision of the barn coordinator, they may present a written inquiry to the technical delegate. Refer to Article 64 for the next step in the process.

Chapter 2—Classroom

Article 43—Description of Classroom

Oral questions are asked in a classroom setting. The Classroom phase is made up of individual rounds. A round is complete when each member of a team has answered one (1) individual question.

Article 44—Nature of Questions in Classroom

Questions are designed to test competitors knowledge on a variety of topics derived from the Standards of Proficiency, Discipline Rulebooks and the USPC website.

Article 45—Procedure of Classroom

1. The team will answer in order during each round starting with the captain of each team.
 - A. A 4-person team will answer 4 questions. The lowest score of each team will be dropped in each round. The three best scores are totaled in every round.
 - B. A 3-person team will receive only 3 questions. All three score will be totaled.
 - C. A 2-person team receives only 2 questions in each round. Both scores will be totaled in each round.
2. Competitors stand and state their name and Horse Management certification for the first question in the phase and thereafter at the discretion of the judge. If a choice of the question value is offered in a round, then competitors state which level they wish—at their certification level or up to two certification levels above their certified level.
3. The judge reads the question twice.

SECTION III: Competition

4. Time limit to begin answering after the question has been read twice:
 - A. All competitors have 20 seconds to begin answering.
 - B. The timer signals a 5-second warning.
5. Time limit to finish answer:
 - A. There is no set time limit to finish answering questions.
 - B. The judge may use his/her discretion in limiting time if a competitor appears to be rambling or stalling.
6. Competitors sit down to indicate to the judge that they have finished answering or that they do not know the answer. Competitors may not stand again to complete an answer after sitting down.
7. The judge announces whether the answer is correct or incorrect and the number of points earned.
 - A. Only Novice D team members at the regional rally have the option of conferring with teammates on individual questions.
 - B. The team member to whom the question was addressed must answer the question.
 - C. The request to confer must be made before the answer begins and before the 20 second time limit. The stopwatch is stopped and restarted when the conference begins and the team then has 30 seconds to begin the answer that the conference produces.
 - D. Credit for the answer is reduced by half when a conference occurs.
9. At the discretion of the organizer, rounds may be officially recorded on audio or videotape or CD. This should be announced prior to the start of the competition.

Article 46—Scoring of Classroom

1. Point value of questions:
 - A. The judge will award the value of a correct answer.
 - Same certification question = 5 points maximum value
 - One certification higher = 10 points
 - Two certifications higher = 15 points
 - Partial answers for multiple answer questions will receive partial credit. (See formula in Appendix VI.)
 - B. Half credit is given for any answer that results from a Novice D conference on individual questions.

2. H-B/H/H-A competitors

When an H-B/H/H-A competitor is entered in the competition, the point value of the individual question is as follows:

H-B competitors

- 5-point question: one (1) H-B question
- 10-point question: one (1) H-A question (1 part)
- 15-point question: one (1) H-A question (multi part)

H/H-A competitor

- 5-point question: one (1) H-A question
 - 10-point question: one (1) H-A question (2 part)
 - 15-point question: one (1) H-A question (multi part)
3. End of round and phase scores:
 - A. The 3 highest scores of each team are totaled for each round. Thus, the lowest individual score for each 4-person team is dropped at the end of a round.
 - B. The scores of both members of a 2-person team of H-B/H/H-A members will be totaled for a complete round.
 - C. At the end of the phase, the total scores for each round are totaled.
 - D. Teams must view and check their Classroom score sheet before leaving room.
 - E. Any team leaving the Classroom phase without the team captain signing out relinquishes the right to make any inquiry in the Classroom phase.
 - F. Any changes that result from inquiries or protests must be made carefully and totals recalculated by the chief scorekeeper.

Article 47—Inquiries in Classroom

1. Process for initiating an inquiry:
 - A. At the end of each round, the competitor may choose to abide by the decision of the judge or, if a team does not agree with the judge's decision, the team captain must inform the judge of their intention to inquire about that round. The judge will mark the competitor's answer sheet with an "I" next to the score.
 - B. If the next round begins without any inquiry by a team, the team relinquishes any opportunity for inquiring later.
 - C. All inquiries are held until the end of the Classroom phase.
2. Process for making a verbal inquiry to the classroom judge:
 - A. If a competitor made an inquiry at the end of a round, the decision to present the inquiry to the classroom judge must be announced by the team captain at the beginning of 30 minutes inquiry period. Only answer sheets marked with an "I" are eligible for an inquiry.
 - B. If a team has no inquiries at the end of the Classroom phase, the team captain must sign out on the official score sheet and thereby relinquish the opportunity for further inquiry regarding that phase.
 - C. All inquiries are presented verbally to the classroom judge.
 - D. The team then remains sequestered in a designated place until the classroom judge's decision is presented.

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- E. A team can only make an inquiry about their answer or score and never about the answer or score of another team.
- F. The classroom judge may choose to present the inquiry to the technical delegate at his/her discretion.
3. Process for making a written inquiry to the TD:
 - A. If the team does not agree with the decision of the classroom judge, they may present a written inquiry to the technical delegate. Refer to Article 64 for the next step in the process.
9. There will be one (1) mega-room timer who will time each round and indicate to the mega-room coordinator when the specified time has elapsed.
10. Each Mega-Room round has a 3-minute time limit.
11. Every individual competitor will rotate through each table.
12. At the discretion of the organizer, rounds may be officially recorded on audio or videotape or CD. This must be announced prior to the start of the competition.

Chapter 3—Mega-Room

Article 48—Description of Mega-Room

Mega-Room is comprised of tables with horse-related items displayed on them. Mega-Room table props should come from the Official Reference List. All items in the Mega-Room phase are identified by matching them with an answer sheet given to each competitor. Competitors compete individually in Mega-Room and the top three scores will be totaled for a team score. The Mega-Room phase varies in number of rounds depending on availability of props and facilities.

Article 49—Nature of Questions in Mega-Room

All questions are in a matching format. At the Novice D level, all Mega-Room items on the table and the number of answers on the answer sheet need to be the same. For all other divisions, the number of items on the table and the number of answers on the answer sheet do not need to be the same.

Article 50—Procedure of Mega-Room

1. Competitors will rotate through a series of tables that have various horse-related items displayed, usually based on a theme or topic.
2. Each table is a separate round.
3. The number of tables (rounds), and the number of items on each table within each division will be set by the organizer. The point value should be the same for each table.
4. Only one competitor per team at each table. No more than 10 competitors per table.
5. Each competitor will receive an individual answer sheet prior to the beginning of the phase.
6. The mega-room coordinator will signal the beginning and the end of each round.
7. At the start signal, competitors will identify the items on the table and record their answers on the answer sheet.
8. Each table will have one (1) table monitor/scorer per table. The monitors/scorer will score each answer sheet at the end of the round and return the answer sheets to each competitor.

Article 51—Scoring of Mega-Room

1. Each correctly identified item earns one (1) point.
2. The 3 highest individual scores for each table are totaled for the entire phase, not overall individual scores. Thus, the lowest score per table is dropped for a 4-person team, so that the Mega-Room phase score reflects the best scores per table for the entire team.
3. The scores of both members of a 2-person team of H-B/H/H-A members are totaled for the phase.
4. The answer sheets will be turned in to the table monitor/scorer at the end of each round. The sheets will be scored and returned to the individual competitor before beginning the next round. If there are two (2) table monitors/scorers, each monitor will score each answer sheet, thus verifying the correct answers. At the end of each round, the competitor may choose to abide by the decision of the table monitor/scorer. If a competitor does not agree with the table monitor/scorer's decision, the competitor must inform the table monitor/scorer of their intention to inquire about that round. The table monitor/scorer will mark the competitor's answer sheet with an "I" next to the score.
5. After the final scoring has been reviewed, the mega-room coordinator will call for any inquiries. Any team with an inquiry will be sequestered.
6. All other team captains (with no inquiries) will collect the answer booklets for their team, sign off on the phase, and turn in the answer booklets for their team.
7. Once the captain has collected the team's answer booklets and signs off, the entire team will leave the Mega-Room.
8. Once a team has left the Mega-Room, it forfeits its right to make any inquiry (other than an incorrect reporting of its score).
9. Any team leaving the Mega-Room phase without the team captain signing out relinquishes the right to make any inquiry of the Mega-Room phase.

Article 52—Inquiries in Mega-Room

1. Process for initiating an inquiry:
 - A. At the end of each table the competitor must inform the table monitor/scorer of their intention to inquire about that table. The table monitor/scorer will mark the competitor's answer sheet with an "I" next to the score.

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- B. If the next table begins without any inquiry by the competitor, the competitor relinquishes any opportunity for inquiring later.
 - C. All inquiries are held until the end of the Mega-Room phase.
 - D. Any perceived inaccuracies on the preliminary score sheet should be brought to the attention of the table monitor/scorer at the end of each table or at the end of the Mega-Room phase.
 - E. Any team member wishing to inquire will consult with his/her team captain before finally deciding to inquire.
2. Process for making a verbal inquiry to the mega-room coordinator:
- A. If a competitor made an inquiry at the end of a table, the decision to present the inquiry to the mega-room coordinator must be announced by the team captain at the beginning of 30 minutes inquiry period. Only answer sheets marked with an "I" are eligible for an inquiry.
Note: If two competitors have the same answer on their answer sheets and only one requested an inquiry at the end of the round, only the one with an "I" is eligible for an inquiry. The one not marked has forfeited the right to inquire even if on the same team.
 - B. If a team has no inquiries at the end of the Mega-Room phase, each competitor must sign out on their official score sheet and thereby relinquish the opportunity for further inquiry regarding that phase.
 - C. All inquiries are presented verbally to the mega-room coordinator.
 - D. The team then remains sequestered in a designated place until the mega-room coordinator's decision is presented.
 - E. A team can only make an inquiry about their answer or score and never about the answer or score of another team.
 - F. The mega-room coordinator may choose to present the inquiry to the technical delegate at his/her discretion.
3. Process for making a written inquiry to the TD:
- A. If the team does not agree with the decision of the mega-room coordinator, they may present a written inquiry to the technical delegate. Refer to Article 64 for the next step in the process.

Chapter 4—Stations

Article 53—Description of Stations

All questions in the Stations phase are answered as a team. Stations are designed to test a team's ability to work together. Questions vary in nature and may be written, games, hands-on, etc. The Stations phase varies in the number of rounds depending on availability of props and facilities. A round is

complete when a team has answered all the questions they can in a given time limit.

Article 54—Nature of Questions in Stations

Stations questions are intended to provoke problem solving, sequencing and matching skills of the team. All questions are team questions and are designed to require full team involvement.

Article 55—Procedure of Stations

1. Teams will rotate through a series of stations. Each station will present a different question or task.
2. One team per station.
3. All stations are team questions.
4. Each station will have its own table monitor/scorer.
5. The table monitor/scorer will read the instructions and point level of that station before the beginning of each round.
6. Each station is a separate round.
7. Teams must indicate to the table monitor/scorer when they are finished.
8. All rounds will have the same time limit, maximum 5 minutes.
9. The table monitor/scorer announces whether the answer is correct or incorrect and the number of points earned.
10. When the signal is given, the teams will rotate to the next station.
11. Each team will rotate through every station.
12. At the discretion of the organizer, rounds may be officially recorded on audio or videotape or CD. This must be announced prior to the start of the competition.

Article 56—Scoring of Stations

1. Point value per station:
 - A. The value per station will be indicated on the question card or instructions.
 - B. The total maximum value of each station is 20 points.
2. End of round scores: Individual stations are judged and scored by the monitor/scorer.
3. End of phase scores: At the end of the Stations phase the total scores for each station.
4. Rounds are totaled.
 - A. Teams must view, check, and their team captain must sign, their stations score sheet before leaving the stations area.
 - B. Any changes that result from inquiries or protests must be made carefully and totals recalculated by the chief scorekeeper.
5. Individual stations are judged and scored by the monitor/scorer.

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6. End of phase scores:
 - A. At the end of the Stations phase the total scores for each round are totaled.
 - B. Teams must view, check, and their team captain must sign, their stations score sheet before leaving the stations area.
 - C. Any team leaving the Stations phase without the team captain signing out relinquishes the right to make any inquiry of the Stations phase.
 - D. Any changes that result from inquiries or protests must be made carefully and totals recalculated by the chief scorekeeper.

Article 57—Inquiries in Stations

1. Process for initiating an inquiry:
 - A. At the end of each round the team captain must inform the table monitor/scorer of their intention to inquire about that round. The table monitor/scorer will mark the competitor's answer sheet with an "I" next to the score.
 - B. If a team begins the next round without informing the table monitor/scorer their intent, the team relinquishes any opportunity for inquiring later.
 - C. All inquiries are held until the end of the Stations phase.
2. Process for making a verbal inquiry to the stations coordinator:
 - A. If a team made an inquiry at the end of a round, the decision to present the inquiry to the stations coordinator must be announced by the team captain at the beginning of 30 minutes inquiry period. Only answer sheets marked with an "I" are eligible for an inquiry.

Note: If two teams have the same answer on their answer sheets and only one requested an inquiry at the end of the round, only the one with an "I" is eligible for an inquiry. The one not marked has forfeited the right to inquire.
 - B. If a team has no inquiries at the end of the Stations phase, the team captain must sign out on the official score sheet and thereby relinquish the opportunity for further inquiry regarding that phase.
 - C. All inquiries are presented verbally to the stations coordinator.
 - D. The team then remains sequestered in a designated place until the stations coordinator's decision is presented.
 - E. A team can only make an inquiry about their answer or score and never about the answer or score of another team.
 - F. The stations coordinator may choose to present the inquiry to the technical delegate at his/her discretion.

3. Process for making a written inquiry to the TD:
 - A. If the team does not agree with the decision of the stations coordinator, they may present a written inquiry to the technical delegate. Refer to Article 64 for the next step in the process.

Chapter 5—Written Test

Article 58—Description of Written Test

Written Tests are twenty-five questions per competition level and are created by the USPC Quiz Committee and distributed by the National Office.

Article 59—Nature of Questions in Written Test

All Written Test questions are matching, true/false or multiple choice.

Article 60—Procedure of Written Test

1. All competitors in a division will take the Written Test at the same time or at the beginning of their Classroom phase.
2. There may be only one (1) competitor per team at each table and only up to ten (10) competitors per table.
3. Each competitor will receive an individual test sheet at the beginning of the phase.
4. At the start signal, competitors shall begin the Written Test.
5. Any competitor may have his/her test read to him/her. A reader will be assigned by the organizer.
6. Individuals shall indicate when they are finished by turning their answer sheet over.
7. There is a 45-minute time limit for the Written Test.

Article 61—Scoring of Written Test

1. Each correct answer will have a positive point value of two (2).
2. Volunteers designated by the organizer will score the correct answers using a key.
3. The 3 highest scores of each team are totaled for the phase. Thus, the lowest individual score for each 4-person team is dropped from the team score.
4. The scores of both members of a 2-person team of H-B/H/H-A members are totaled for the phase.
5. Answer sheets may be viewed during the 30-minute inquiry period, which will be set by the organizer.
6. Any changes that result from inquiries or protests must be made carefully and totals recalculated by the chief scorekeeper.

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Article 62—Inquiries in Written Test

1. Process for initiating an inquiry:
 - A. At a designated time, individuals will have the opportunity to view all of their answers as well as the correct answers of the Written Test.
 - B. If a competitor has an inquiry about an answer scored incorrectly, the scorer will mark the competitor's answer sheet with an "I" next to the score.
 - C. Once all competitors in the section have reviewed their scores individually, the 30 minute inquiry period begins. Teams members may confer with their team captain at this time.
 - D. If a team/individual has no inquiries at the end of the Written Test inquiry period. Each competitor must sign his/her test and thereby relinquish the opportunity for further inquiry regarding that phase.
 - E. Any team/individual leaving without signing out relinquishes the opportunity for further inquiry regarding that phase.
 - F. Any perceived inaccuracies on the preliminary score sheet should be brought to the attention of the written test coordinator.
 2. Process for making a verbal inquiry to the written test coordinator:
 - A. If a competitor made an inquiry, the decision to present the inquiry to the written test coordinator must be announced by the team captain at the beginning of 30 minutes inquiry period. Only answer sheets marked with an "I" are eligible for an inquiry.
- Note: If two competitors have the same answer on their answer sheets and only one requested an inquiry to the scorer, only the one with an "I" is eligible for an inquiry. The one not marked has forfeited the right to inquire even if on the same team.
- B. All inquiries are presented verbally to the written test coordinator.
 - C. The team then remains sequestered in a designated place until the written test coordinator's decision is presented.
 - D. A team can only make an inquiry about their answer or score and never about the answer or score of another team.
 - E. The written test coordinator may choose to present the inquiry to the technical delegate at his/her discretion.
3. Process for making a written inquiry to the TD:
 - A. If the team does not agree with the decision of the written test coordinator, they may present a written inquiry to the technical delegate. Refer to Article 64 for the next step in the process.

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Article 63—Points and Penalties

1. Points

Scoring for Quiz is on a positive point basis, utilizing the points system defined below. If any penalties are assessed during a phase, they are deducted from the phase score for the individual or team as applicable by phase.

Barn:

- A. Question at same certification level5 points
- B. Question at one certification higher10 points
- C. Novice D conference question1/2 regular value
- 4. Team questions20 points

Classroom:

- A. Question at same certification level5 points
- B. Question at one certification higher10 points
- C. Question at two certifications higher15 points
- D. Novice D conference question1/2 regular value
- E. Multi-part answersSee Appendix VI

Mega-Room:

- A. Only positive points count. Each correctly identified item earns one (1) point.
- B. Points are not subtracted for incorrect answers.

Stations:

- A. The value per station will be indicated on the question card or within instructions.
- B. Point value varies according to each question. Total maximum point value is 20 points per station.

Written Test:

- A. Only positive points count. Each correctly identified item earns two (2) points.
- B. Points are not subtracted for incorrect answers.

2. Penalties in each phase:

- A. No USPC pin1 penalty point
- B. No official name badge1 penalty point
- C. No number pinny1 penalty point
- D. Late arrival to phase10 penalty points
- E. Unauthorized assistance0-30 penalty points for first incident
- F. Unauthorized assistanceDisqualification for second incident
- G. Competitor as spectatorDisqualification
- H. Unsportsmanlike conductPenalty points assessed at the discretion of the discipline ground jury
- I. Frivolous or groundless protest5 penalty points per occurrence
- J. Competitor with a cell phone during a phaseDisqualification

K. DisqualificationNo further participation in the competition

L. Inappropriate attire ...3 penalty points per occurrence

Article 64—Inquiries, Protests and Appeals

Only competitors have the right to dispute scores and only competitors can participate in the process. Any non-competitor involvement in the process is considered unauthorized assistance.

- Competitors may only inquire about their team/individual scores.
- Inquiries are encouraged if there are any scores with which the team does not agree or understand, or if they feel a mistake has occurred. Any disputes regarding scores are to be made following the procedures as stated in the governing documents.
- All inquiries, protests and appeals must be made in a polite and courteous manner. Abuse of these procedures or rude behavior may be penalized up to and including elimination and/or disqualification.
- The process will include verbal inquiry, written inquiry, written protest and written appeal.

Quiz Verbal Inquiry

Verbal inquiries may be initiated if the team captain/individual competitor does not agree or **understand or if they feel a mistake has been made**. Verbal inquiries are made to the judge/monitor in charge of the phase.

Inquiries must be:

Initiated at the end of each round/table. The judge/monitor will note the question and mark the score sheet with an "I", and the phase continues. At the end of the phase, the coordinator (or in Classroom, the judge) will ask who has an inquiry. Verbal Inquiries are made in person by:

- The team captain, if competitor is on a team. The competitor involved may go with the team captain.
- The competitor involved (if competing as an individual).

During the 30-minute Verbal Inquiry Process:

- All spectators must leave.
- The team then remains sequestered in a designated place until the phase coordinator's decision is presented.

Quiz Written Inquiry

Written inquiries may be initiated if the team captain/individual competitor disagrees with the phase coordinator's decision on a verbal inquiry. Written inquiries are made to the technical delegate/steward via the rally office.

Written Inquiries must be:

- Made in writing, using the official Quiz Written Inquiry/Protest Form (signed by the team captain/individual competitor), containing the references to the rules covering the reason for the inquiry Section VI, Chapter 24, D.

SECTION IV: Scoring

- The team may request the reference material be made available only in the rally office while completing the protest form and then include the reference on the protest form.
- The team must be sequestered during the preparation of their inquiry.
- Delivered within 30 minutes of the phase coordinator's decision to the rally office.

Written Protest to the Discipline Ground Jury

If a team does not agree with the technical delegate/steward's decision on a written inquiry, they may advance a written protest (utilizing the existing written inquiry/protest form) to the discipline ground jury.

The decision must be made while the team is sequestered and within 10 minutes after the TD/steward's announcement of the decision to the team.

Written Protests must be:

Initiated by:

- The team captain, if competitor is on a team. The competitor involved may go with the team captain.
- The competitor involved (if competing as an individual).
- Made within 10 minutes of the TD/steward's announcement of the decision to the team.

Frivolous Protest

- During a rally, each team is allowed one "free" inquiry to the technical delegate. After the first, the TD may present to the discipline ground jury any inquiry presented in which the decision of the judge was upheld and which the TD deems frivolous and not in the spirit of good sportsmanship. Any inquiry deemed frivolous, may be assessed 5 points by the discipline ground jury.
- If any score change results, the chief scorekeeper must be notified by the official making the decision and changes recorded scores.

The discipline ground jury will meet, review the written inquiry/protest form, make a decision, document the decision on the original written inquiry/protest form, and report its decision.

THE DECISION OF THE DISCIPLINE GROUND JURY IS FINAL AT REGIONAL RALLIES.

Written Appeal to the Overall Ground Jury/ Appeal Committee

(AT CHAMPIONSHIPS ONLY)

If a team does not agree with the discipline ground jury's decision on a written protest, they may advance an appeal (utilizing the existing written inquiry form) to the overall ground jury/appeal committee.

The team's decision to appeal must be made while the team is sequestered and within 10 minutes after the announcement of the discipline ground jury's decision to the team.

Appeals must be initiated by:

- The team captain, if competitor is on a team. The competitor involved may go with the team captain.
- The competitor involved (if competing as an individual).

THE DECISION OF THE OVERALL GROUND JURY/APPEAL COMMITTEE IS FINAL AT CHAMPIONSHIPS.

Article 65—Scoring of Excused

Excused competitors/mounts will receive same score of zero score for any round/phase from which they are excused. Competitors may rejoin the competition as soon as they are able.

Article 66—Scoring of Elimination

Appropriate and sportsmanlike conduct is expected per the USPC Member Code of Conduct. Unsportsmanlike behavior, rudeness, unruly behavior, and/or unauthorized assistance may be assessed elimination penalty points or possibly be disqualified at the discretion of the discipline ground jury.

Unauthorized Assistance

1. Examples of unauthorized assistance are as follows:

- A. Prior access or review of the Official Quiz Question Set for any reason.
- B. Talking during a competition phase except when given instructions and permission to do so.
- C. The presence of study materials, note taking material, and/or recording equipment during a phase.
- D. The acceptance of suggestions or assistance from anyone other than an official or teammate during a phase and/or the inquiry or protest process.
- E. Competitors with a cell phone during any phase could be disqualified from competition.

The discipline ground jury may access penalties for inappropriate behavior and/or unauthorized assistance as follows.

FIRST infraction:

- Zero to 30 penalty points subtracted from the individual or team's total score (determined by the TD).
- Forfeit of the right to appeal judgment of answers.

Article 67—Scoring Disqualification

The discipline ground jury may disqualify a competitor and/or a team from competition, for the reasons stated in Article 21. Or the discipline ground jury may decide to issue a Yellow (Warning) Card in lieu of disqualifying a competitor. Decisions of the discipline ground jury are not appealable except at Championships.

1. If a Yellow Card is accessed to a competitor, it may or may not include penalty points. The discipline ground jury can access penalties ranging from 0 up to the maximum penalties as defined below. Any accessed penalties should be included in the "Other" column on the scoresheet and are deducted from the positive point score.

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Barn—The maximum number of penalties accessible for infractions related to the Barn phase is calculated by multiplying 10 points by the number of stalls in the round, then multiplied by the number of rounds. Then divided by 2.

Classroom—The maximum number of penalties accessible for infractions related to the Classroom phase is calculated by multiplying 15 points by the number of rounds. Then divided by 2.

Mega-Room—The maximum number of penalties accessible for infractions related to the Mega-Room phase is calculated by multiplying the number of items per table by the number of tables. Then divided by 2.

Stations—The maximum number of penalties accessible for infractions related to the Stations phase is calculated by multiplying 20 by the number of tables. Then divided by 2.

Written Test—The maximum number of penalties accessible for infractions related to the Written Test phase equals the number of questions included on the test.

Full Competition - For infractions related to the entire competition, the maximum number of penalties is calculated by adding together the maximum penalties accessible by phase.

2. Competitors (or teams) who are disqualified from competition shall have all their scores from the competition stricken. If the disqualification of a competitor causes an already short team, to become a shortened team, then shortened team ghost scoring will apply. If a stable manager is disqualified, all the team's accumulated Horse Management points will be split evenly among the remaining team members.

Disqualified competitors and their horses may not take further part in the rally and may be asked to leave the grounds. A disqualified competitor/team may not receive an award.

Article 68—Team Scoring

1. Based on the number of competitors, teams may or may not have a drop score. Four person teams will drop scores based on the parameters listed below per phase. Three member teams will keep all three scores from each phase.

A. Barn:

- The 3 highest individual scores at each Barn stall and the score of the team question are totaled for each round. Thus, the lowest individual score for each 4-person team is dropped at the end of a Barn stall.
- The scores of both members of a 2-person team of H-B/H/H-A members are totaled for the phase.
- At the end of the phase the total scores for each Barn stall are totaled.

B. Classroom:

- The 3 highest scores of each team are totaled for each round. Thus, the lowest score for each 4-person team is dropped at the end of a round.
- The scores of both members of a 2-person team of H-B/H/H-A members are totaled for the phase.
- At the end of the phase the total scores for each round are totaled.

C. Mega-Room:

- The 3 highest individual scores for each table are totaled for the entire phase, not overall individual scores. Thus, the lowest score per table is dropped for a 4-person team, so that the Mega-Room phase score reflects the best scores per table for the entire team.
- The scores of both members of a 2-person team of H-B/H/H-A members are totaled for the phase.

D. Stations:

The team scores from each station are totaled for the entire Stations phase.

E. Written Test:

- The 3 highest scores of each team are totaled for the entire phase. Thus, the lowest score for each 4-person team is dropped in the Written Test.
- The scores of both members of a 2-person team of H-B/H/H-A members are totaled for the phase.

2. In extraordinary circumstances when a short team (three competitor team) becomes a shortened team (two competitor team), prior to the start of competition, the following team scoring will take effect.

A. Barn:

- The scores of both remaining members of the team are averaged to become a third ghost score for the team.

B. Classroom:

- The scores of both remaining members of the team are averaged to become a third ghost score for the team.

C. Mega-Room:

- The scores of both remaining members of the team are averaged to become a third ghost score for the team.

D. Stations:

- The team scores from each station are totaled for the entire Stations phase.

E. Written Test:

- The scores of both remaining members of the team are averaged to become a third ghost score for the team.

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Article 69—Individual Scoring

While rallies are normally scored only as teams, there are some instances when the tabulation of individual scores is necessary. To determine an individual's score:

1. Add together the individual's Barn (individual questions only), Classroom, Mega Room and Written Test scores. (Do not include Stations or any team Barn questions)
2. The winning individual is that individual who has the highest total score after all scores have been added.

In the event of a tie, the tie will be broken first by the best Written Test score, then by the best Mega-Room score.

Article 70—Posting of Scores

Depending on the length of the rally, scores may be posted multiple times during the rally or just once. Any time scores are posted there is a 30-minute inquiry period where competitors can inquire regarding the scores (see Article 64). After the final inquiry period, the only changes that can occur are if a transcription error has occurred. Following the final inquiry period, final scores for all competitors must be posted for review by competitors, parents, coaches, etc.

Anytime scores are posted during the competition, there will be an announcement of official score posting and time.

Article 71—Placing of Teams

1. The winning team is that with the best (highest) final score after all phases are added together.
2. Ties
 - A. At the beginning of the first Classroom phase in a division, a written team question will be given to every team for the sole purpose of breaking a tie.
 - B. If a tie remains, the teams that are tied will be given a timed written team question. The team with the fastest time and most correct answer will be the winner.

SECTION V: Officiation

Overview

The use of appropriately licensed (US Equestrian, etc.) officials is always preferable. Regarding standard rallies, appropriately licensed officials may be required. However, realizing that not every area has Pony Club-oriented licensed officials easily available, rally organizers are asked to utilize suitably experienced personnel to fill official positions. Organizers needing help are encouraged to reach out to the appropriate discipline committee (refer to www.ponyclub.org About/Contact Us/Activities Committees to find contact information for the USPC discipline committee members). These resource people, available by e-mail, or phone, can help with courses, officials, or other questions.

Article 72—Rally Organizer

The rally organizer serves as the manager of the competition. They must be on the grounds during competition and available to rally officials in the event a problem arises concerning the facility or equipment. Rally organizers do not participate in the officiation, unless required due to extenuating circumstances. They must engage individuals necessary to fill all official capacities at the competition. Full details and job descriptions for rally organizers are available in the rally Organizer's Guide.

Article 73—Technical Delegate (TD)

The technical delegate oversees the technical and administrative arrangements for a competition. They are responsible for knowing and enforcing the rules of the competition. The TD is the person to whom an inquiry is presented by the team captain in the event of a question regarding mathematical errors or scoring irregularities. If the initial inquiry to the TD fails to resolve the question at hand, the discipline ground jury then makes a final decision. The TD may not be a member of the discipline ground jury.

The organizer shall appoint a knowledgeable person to serve as TD. The TD shall act with complete impartiality and report to the organizer and appropriate discipline committee, protecting the interests of competitors, judges, officials and the competition organizers. The TD shall have no connection with the management or judging of a competition. No Pony Club rally competition shall be organized and held without the presence of a TD.

1. The technical delegate must be knowledgeable, competent and familiar with current Pony Club rules, standards, and references. Such experience may be achieved as a quiz committee member, regional supervisor (from another region), chief horse management judge, or national examiner.
2. The technical delegate ensures that technical and administrative details are in accordance with the current USPC Quiz rulebook.

3. The technical delegate reviews all Quiz material and answer keys for Barn, Stations, Mega-Room, and Written Tests prior to the competition to verify suitability and reference.
4. The technical delegate decides all written protests presented by competitors, then notifies the team of that decision in person.
5. The technical delegate should deal with all protests in a timely fashion.

At the close of the rally, the TD must complete the USPC Quiz rally Technical Delegate's Evaluation and Report Form. This form is Appendix IV, of the Quiz Rulebook and available electronically on the USPC website.

Article 74—Discipline Ground Jury:

The discipline ground jury is the group that adjudicates the rally. The discipline ground jury makes proper inquiries into both sides of cases in all protests concerning decisions made by the TD and other officials during a rally.

The organizer shall appoint a discipline ground jury. Specific to each discipline the discipline ground jury shall be composed of three individuals who are knowledgeable and familiar with Pony Club rules, standards and references. It may include judges, scorekeeper, etc.

The following persons are ineligible to serve on the discipline ground jury:

1. Any competitor, parent, or chaperone.
2. Any close relative of a person named in item 1. above
3. The organizer or any member of the organizing committee
4. The technical delegate
5. Any member of the overall ground jury/appeal committee

Duties of the Discipline Ground Jury:

- A. The discipline ground jury is ultimately responsible for the judging of the rally and for settling all problems that may arise during its jurisdiction. Together with the TD and organizing committee, shall ensure that all arrangements for the rally, including that all competition areas are appropriate. If, after consultation with the TD, the discipline ground jury is not satisfied with the arrangements or areas, it has the authority to modify them.
- B. The discipline ground jury will be responsible for determining objections against decisions by technical personnel, including judges and time-keepers, and may substitute their judgement for that of any judge or official, whether or not in favor of the competitor.
- C. The discipline ground jury oversees all phases of a rally and determines whether competitors may continue in the next phase, after elimination or excused.

SECTION V: Officiation

- D. The members of the discipline ground jury are obliged to be on the grounds from the official rally opening until awards have been made.
- E. Any member of the discipline ground jury has the duty and authority at any time during the rally to disqualify any competitor who is unfit to continue because of physical exhaustion or impairment, abusive or dangerous behavior. There is no appeal against such a decision.

Article 75—President of the Discipline Ground Jury

One person on the ground jury must be designated as the president of the ground jury.

Article 76—Overall Ground Jury/Appeals Committee (for Multiple Championships)

At Championships (when multiple disciplines are competing at the same time and on the same facility), there will be an overall ground jury/appeals committee composed of three to five persons to include: the VPA (if not the organizer), the Championships Horse Management organizer, and one or more knowledgeable horse persons designated by the organizer, one of whom will be designated president.

The purpose and duties of the overall ground jury/appeals committee include:

- Determine dress requirements for turnout inspections and competition; and responsibility for waiving of dress requirements when the heat/humidity index so indicates
- Decide issues that affect all disciplines at the Championships, so as to promote uniformity among the competitions.
- Handle instances regarding the uniform application of disciplinary action for poor sportsmanship, cruelty or misbehavior by a competitor
- Make a proper inquiry into both sides of the cases in all appeals concerning decisions made by the discipline ground jury, or referred to the appeal committee by the discipline ground jury.

The decision of the overall ground jury/appeals committee is final.

The following may not serve on the overall ground jury/appeals committee at a Championships:

- Anyone serving as a technical delegate
- Anyone serving on a discipline ground jury
- Anyone serving as a CHMJ for the competition
- Anyone serving as a judge for the competition

Article 77—Phase Coordinators and Additional Judges

1. Barn
 - A. The organizer or barn coordinator, with the approval of the organizer, appoints all barn judges. Barn judges should be knowledgeable and experienced in a barn setting. Older Pony Club members (B level and above) are a good resource for barn judges.
 - B. The barn judge will read the instructions and point level of its stall before the beginning of each round.
 - C. The barn judge is the chief official of his/her stall and asks all questions and judges the correctness of all answers against an answer key.
 - D. A barn judge shall not officiate at any stall in which any member of his/her family is competing (except if approved by the technical delegate).
 - E. Organizers are encouraged to give Pony Club members over 18 years of age the opportunity to assist and observe the qualified judges.
2. Classroom
 - A. The organizer or classroom coordinator, with the approval of the organizer, appoints all classroom judges. Judges should be very knowledgeable and experienced in all areas of Pony Club. (Could be recruited from chief horse management judges, national examiners, graduate H-As or As, Pony Club instructors, etc.)
 - B. The classroom judge is the chief official of his/her classroom and asks all questions and judges the correctness of all answers.
 - C. A judge shall not officiate in any room in which any member of his/her family is competing (except if approved by the technical delegate).
 - D. Organizers are encouraged to give Pony Club members over 18 years of age the opportunity to assist and observe the qualified judges.
3. Mega-Room
 - A. The organizer or mega-room coordinator, with the approval of the organizer, appoints all table monitor/scorers.
4. Stations
 - A. The organizer or stations coordinator, with the approval of the organizer, appoints all table monitors/ scorers.
5. Written Test
 - A. The organizer or written test coordinator, with the approval of the organizer, appoints all Scorers.

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Article 78—Monitors/Stewards/Timers/ Scorekeepers

Any of the following positions may be combined as volunteers are comfortable.

1. Stations/Mega-Room table monitor
 - A. The organizer or stations/mega-room coordinator, with the approval of the organizer, appoints all table monitors/scorers. Table monitors/scorers do not necessarily need to be knowledgeable in the area in which they are officiating.
 - B. The table monitor/scorer will read the instructions and point level of his/her station/table before the beginning of each round. They do not have the authority to judge the correctness of answers but instead will grade the answers against an answer key.
 - C. A table monitor shall not officiate in any room in which any member of his/her family is competing (except if approved by the technical delegate).
 - D. Organizers are encouraged to give Pony Club members over 18 years of age the opportunity to monitor tables in the Mega-Room.
2. Room Steward
 - A. The organizer appoints a room steward prior to the start of each phase.
 - B. Room stewards assist in maintaining the decorum necessary for a fair Quiz competition in their assigned phase. Room stewards assist the Coordinators in checking in teams for their particular phase.
3. Barn Steward
 - A. The organizer appoints barn steward(s) prior to the start of competition.
 - B. Barn steward(s) assist the coordinator in checking in the teams for this phase of competition. Barn steward(s) are responsible for checking the competitors for proper barn footwear that is in compliance with Article 15.
2. Timer/Recorder
 - A. A timer/recorder is appointed by the organizer prior to the start of each phase.
 - B. The timer/recorder operates the stopwatch and/or tape recorder during a phase.
3. Classroom Scorekeeper
 - A. A table scorer is appointed by the organizer prior to the start of each phase.
 - B. The table scorer records names, question numbers, value, certification level, and correct score on the score sheet for that phase.

Article 79—Chief Scorekeeper

1. The chief scorekeeper is responsible for prompt and accurate scorekeeping. The judges and timekeepers provide factual data for the chief scorekeeper to use in the calculation of scores and place standings.
2. Accurate, up-to-the-minute scorekeeping is very important to keep the competitors, officials and spectators informed. Therefore, the judges and the chief scorekeeper shall work in close cooperation with the announcer.
3. The chief scorekeeper shall appoint such assistants as he/she may require for the work. All scoring shall be conducted with complete impartiality.

Article 80—Required Medical Personnel

For Quiz rallies—It is recommended that a human first aid kit is available with EMS phone numbers and directions to the event, posted in a prominent location.

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Appendix I: Quiz Inquiry/Protest/Appeal Form page 1

Remember:

- Only Competitors have the right to dispute scores and can participate in the process.
- Before this form can be used, a verbal inquiry must have been made to the appropriate judge/monitor of the phase.
- After submission to the TD/steward, no additional information can be added by the team.

Date: _____ Discipline: _____ Division: _____ Team #s _____

Team Captain Name & Phone Number: _____

Team Member # for Protest: _____ Team Member Certification: _____

State infraction and provide points assessed:

Statement of Protest:

References (Name reference and page number):

Signature of Team Captain/Competitor: _____

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Appendix I: Quiz Inquiry/Protest/Appeal Form page 2 Written Inquiry/Protest/Appeal Review For Official Use Only

Written Inquiry Disposition: Date/time: _____

Approved:_____ Denied:_____ Points awarded if any:_____

Technical Delegate: _____

Team Captain _____

Requesting Advance to Protest Yes:_____ No:_____

Protest Disposition: Date/time: _____

Approved:_____ Denied:_____ Points awarded if any:_____ Penalty, if any:_____

Discipline Ground Jury: _____

Team Captain: _____

Requesting Advance to Appeal (Championships ONLY) Yes:_____ No:_____

Appeal Disposition: Date/time: _____

Approved:_____ Denied:_____ Points awarded if any:_____ Penalty, if any:_____

Overall Ground Jury/Appeal Committee (Championships ONLY): _____

Team Captain: _____

Received by Scorer: (to indicate receipt and adjustment of a change)

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Appendix II Heat Illness and Heat Index Chart

HEAT ILLNESS	Symptoms	What to Do
Heat Stroke	<ul style="list-style-type: none"> • Confusion • Fainting • Seizures • Excessive sweating or red, hot, dry skin • Very high body temperature 	<ul style="list-style-type: none"> • Contact Medical Personnel, EMT, or Call 911 <p><i>While waiting for help:</i></p> <ul style="list-style-type: none"> • Place person in shady, cool area • Loosen clothing, or remove outer clothing • Fan air, place ice packs in armpits, apply cool compresses • Provide fluids (water)
Heat Exhaustion	<ul style="list-style-type: none"> • Cool, moist skin • Heavy sweating • Headache • Nausea or vomiting • Dizziness • Light headedness • Weakness • Thirst • Irritability • Fast Heart Beat 	<ul style="list-style-type: none"> • Place person in shady, cool area • Provide fluids (water) • Cool person with cold compresses, ice packs, fan
Heat Cramps	<ul style="list-style-type: none"> • Muscle Spasms 	<ul style="list-style-type: none"> • Rest in cool, shaded area • Drink water • Wait a few hours before returning to play

Heat Index (Apparent Temperature) Chart

	RELATIVE HUMIDITY										
	0%	10%	20%	30%	40%	50%	60%	70%	80%	90%	100%
70°	64	65	66	67	68	69	70	70	71	71	72
75°	69	70	72	73	74	75	76	77	78	79	80
80°	73	75	77	78	79	81	82	85	86	88	91
85°	78	80	82	84	86	88	90	93	97	102	108
90°	83	85	87	90	93	96	100	106	113	122	+
95°	87	90	93	96	101	107	114	124	136	+	+
100°	91	95	99	104	110	120	132	144	+	+	+
105°	95	100	105	113	123	135	149	+	+	+	+
110°	99	105	112	123	137	150	+	+	Danger Zone		
115°	103	111	120	135	151	+	+				
120°	107	116	130	148	+	+	+				
125°	111	123	141	+	+	+	+				
130°	117	131	+	+	+	+	+				

This chart is based upon shady, light wind conditions.
Exposure to direct sunlight can increase the HI by up to 15°F.
" +" indicates the heat index temperature is so great it is off the scale.

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Appendix III: Chaperone and Emergency Contact Information

Team Chaperones vs. Emergency Contacts

When competitors under the age of majority (minors) participate in a rally, there will be a designated “Official Team Chaperone.” In the situation of scramble teams, the official team chaperone will be appointed by the rally officials and will be so noted in the rally program. The team chaperone serves as the team contact for rally and a responsible guiding presence to prepare the team for success. Competitors who are above the age of majority (adults) participating in a rally will not have a designated chaperone but must submit the name and contact information for their emergency contact.

Team Chaperones

Time Commitment

The official team chaperone is responsible for team members during the hours of competition and on competition grounds only (from arrival on grounds until departing rally ground at beginning and end of each day of competition).

Transportation, Driving and Lodging

Decisions to allow a competitor to drive or not, who they can or cannot ride with, who they can or cannot have in a vehicle that they are driving, where they stay at night and with whom they stay, and who is to be responsible for a competitor are all decisions that must be made by the parent/legal guardian. These decisions are not a decision of USPC, their region, club/center, or the rally organizer. Specific arrangements must be made by and between the parent/legal guardian and the adult assuming any of these responsibilities in the absence of the parent/guardian.

Preparing Your Team for Success

- Initiate contact with all team members prior to leaving for the competition and gather cell phone numbers as appropriate. In cases of scramble team members, request contact information from the rally secretary. Share this information with team captain and/or stable manager.
- Encourage the team to have meetings prior to leaving for rally. Be sure all members of a scramble team are included in the decision-making process, either by email or phone contact, if a distance away.
- Discuss team equipment, review all rules that apply and any decisions regarding snacks, drinks, plans for meals, etc. Determine how the team members plan to provide snacks and drinks (i.e., each team member contribute a sum of money to a pot or each member is assigned specific items to bring). If each is contributing money, it must be collected before the rally. Be sure to know who is bringing cooler(s), as to avoid a trip to the local store.

- Plan arrival time at the competition site and any details such as arrangements for ordering bedding, if needed, and who is assigned to do this (again collect money in advance if needed).
- On the first day of the rally, gather the team together before they separate for the night and make plans for the next day. Include a review of their competition schedule and how they can best work together to help each other prepare.
- Determine a regular meeting place and de-brief the team at the end of each day of competition. Take this opportunity to offer words of praise, acknowledge their accomplishments, and encourage the sense of teamwork and team building. Guide the team towards constructive criticism and steer them away from finger pointing. Have the team make plans for the next day concerning time they will arrive on the competition grounds, who will feed horses the next morning, who will re-supply the tack room cooler with ice, drinks and snacks (get requests for drinks/ snacks) and make the plans for lunch. Be sure any plans for cooler and/or lunch delivery follow any requirements as stated in the competition entry and they understand the plan. Have the team leave with a plan for the next day in place before they go off for an evening of relaxation.

Emergency Contacts

Anyone listed as an emergency contact for a competitor should be reachable by phone for the duration of the competition. Emergency contacts do not need to be on the competition grounds, but ideally are also within driving distance of the competition in the case of an emergency.

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Appendix III Chaperone Form

To be completed by the chaperone and turned in with the rally entry for USPC members below the age of majority.

Chaperone duties shall include:

1. The primary function of the "Official Team Chaperone" is to ensure that there is a contact person for every USPC member below the age of majority, on the grounds for the duration of the competition.
2. While multiple Chaperone Forms may be turned in for a single team, only one person will be designated the Official Team Chaperone. If the Official Team Chaperone must leave the grounds during the competition, they must delegate the team chaperone duties to another responsible adult, making it clear that they are to respond to rally officials and any team members in your absence.
3. Be present and available to rally officials and all team members for the duration of the competition.
4. Being in contact with parents/guardians for all team members during competition hours.
5. Being in contact with all team members and their parents/guardians outside of competition hours.
6. Have copy of and be familiar with the current discipline rulebook and the current Horse Management Handbook and Rules for rallies. Rulebooks available for download from www.ponyclub.org.
7. Be aware that USPC members are required to wear a current, up to date USPC medical card/bracelet on their arm at all USPC activities.
8. Be familiar with the effects of heat and humidity and the potential risk for heat related illness. Take an active role in helping to keep all team members well hydrated and take every opportunity to encourage water breaks.
9. Uphold USPC Substances and Weapons Policy which prohibits the inappropriate or illegal use of any substance, including but not limited to drugs or alcohol, by anyone participating in any manner. Weapons of any kind are forbidden. Refer to About/About the Organization/By-Laws, Policies and Resolutions on www.ponyclub.org for the full policy statement.
10. Remember that administration of medications is the sole responsibility of the parent/guardian.

I have read and understand the duties of a chaperone as listed above.

Chaperone for the following team or individual(s)

Name of Chaperone

Cell Phone Number

Signature

Date

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Appendix III Emergency Contact Form

for USPC Members Above the Age of Majority

The age of majority is the threshold of adulthood in law. As USPC members above the age of majority are adults in the eyes of the law and therefore responsible for themselves; USPC does not require a “chaperone” for these members at competitions. USPC does require that members above the age of majority submit Emergency Contact information for each competition. Age of majority varies per state.

USPC Member: _____ Current Age: _____ State of Residence: _____

Competition Name: _____ Competition Date: _____

Emergency Contact Name: _____

Emergency Contact Relationship to Competitor: _____

Emergency Contact Home Phone Number: _____

Emergency Contact Cell Phone Number: _____

An additional Emergency Contact can be included, but is not required.

Secondary Emergency Contact Name: _____

Secondary Emergency Contact Relationship to Competitor: _____

Secondary Emergency Contact Home Phone Number: _____

Secondary Emergency Contact Cell Phone Number: _____

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Appendix IV: Junior/Senior Team Formation

PERMISSION FOR JUNIOR COMPETITORS TO PARTICIPATE IN A RALLY ON A TEAM WITH SENIOR COMPETITORS

When merging a member under the age of 18 on a team with member(s) 18 years of age or older, written permission should be obtained by the person configuring the team. This form can be used for written permission, but other methods (email, etc.) are also acceptable. Written permission should be maintained with the rally entry paperwork.

This agreement acknowledges that _____ and their parent(s)/legal guardian(s) agree to the participant's placement onto a rally team with:
(Name of Participant)

(Name of Senior Participant)

(Name of Senior Participant)

(Name of Senior Participant)

(Name of Senior Participant)

at _____ rally.
(name of rally)

PARTICIPANT NAME *(Print)*: _____ DATE OF BIRTH: _____

PARTICIPANT SIGNATURE: _____ DATE: _____

PARENT/GUARDIAN NAME *(Print)*: _____

PARENT/GUARDIAN SIGNATURE: _____ DATE: _____

*PARENT/GUARDIAN NAME *(Print)*: _____

*PARENT/GUARDIAN SIGNATURE: _____ DATE: _____

Note: Combining junior and senior teams into one division is not the same as combining junior and senior members onto one team. Junior competitors can always compete up a division as a senior to fill out a team. Senior competitors can never compete down to a junior division. Before combining junior and senior aged competitors on the same team, rally organizers must obtain the permission of the junior competitor and their parent(s)/legal guardian(s).

*Second parent/guardian signature if applicable.

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Appendix V USPC Quiz Rally Technical Delegate's Evaluation and Report

(This form is also available electronically on the USPC website.)

*=information required; circle yes or no when you see **(yes/no)**.

TD/Steward's Name * _____ Phone * _____

TD/Steward's Email Address * _____

TD/Steward's License number and affiliation _____

Organizer's Name * _____ Phone * _____

Organizer's Email Address * _____

CHMJ Name* _____ Phone * _____

CHMJ Email Address * _____ Number of AHMJ's* _____

Rally Information

Region * _____ Rally Start Date * _____ Rally End Date * _____

Rally locations (please include all if multiple) _____

Is this a standard rally? * _____

Did you have a CURRENT copy of the Discipline's Rulebook? * **(yes/no)**

Did you read the rulebook prior to attending the rally? * **(yes/no)**

Was the entire rally conducted according to these rules? * **(yes/no)**

Did Horse Management function according to the rules? * **(yes/no)**

Did you have any problem with a stated rule? * **(yes/no)** If yes, please tell us why. _____

Did you have a situation for which there was not a stated rule? * **(yes/no)** If yes, please describe the situation. _____

Did any competitors receive Yellow Cards given during the rally? **(yes/no)** If yes, how many and why. _____

Were any competitors disqualified during the rally? * **(yes/no)** If so, please tell us who and why. _____

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Was the rally well-organized? **(yes/no)** Please describe. _____

Were the facilities suitable for all phases of the rally? **(yes/no)** If no, please describe areas of concern. _____

Were the organizers and other officials friendly and supportive to competitors and each other? * **(yes/no)**

Was sufficient personnel provided to manage all phases? * **(yes/no)**

Were medical personnel & equipment (EMT, ambulance) on the grounds during mounted activities and on call at all times? * **(yes/no)**

Were any accident reports filed? * **(yes/no)**

For the duration of the rally, was safety placed as a priority? **(yes/no)** Please describe. _____

Were the communications suitable for all phases of the rally? (yes/no) If no, please describe areas of concern. _____

Were briefings held? (yes/no) Please describe. _____

Was the rally a learning experience for all competitors? * **(yes/no)** Please describe. _____

Do you feel you were given all the materials to do your job effectively? * **(yes/no)** If no, please describe why not. _____

Continued

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Rally Competitor Numbers

Please utilize the lines below to indicate what competition divisions were offered and the number of teams and competitors in each.

	Level/ Division*	Number of Teams*	Number of Competitors*	Number of Competitors with D-2 Certification above 10 years of age*	Number of Competitors with C-1 Certification above 12 years of age*
Novice D	_____	_____	_____	_____	_____
Junior D	_____	_____	_____	_____	_____
Senior D	_____	_____	_____	_____	_____
Novice C	_____	_____	_____	_____	_____
Junior C/H-B	_____	_____	_____	_____	_____
Senior C/H-B	_____	_____	_____	_____	_____
H-B/H/H-A	_____	_____	_____	_____	_____
Other (please specify)	_____	_____	_____	_____	_____

President of the Ground Jury's Name * _____ Phone * _____

President of the Ground Jury's Email Address * _____

President of the Ground Jury's Experience (Please describe) _____

Did you review all questions created for use in the Barn, Stations and Mega-Room to make sure they were certification appropriate? * **(yes/no)**

Prior to this Quiz Rally, were you aware of the correct procedures and rules for EACH Phase of Quiz? * **(yes/no)**

Please indicate (circle) which Phases were held. To be considered a standard rally four phases must be completed, of which Classroom and Written Test must be two of the four phases.

Select * Barn Classroom Mega-Room Stations Written Test

Please provide us some additional information about the phases. _____

Barn—How many rounds were completed? (1 round = 3 individual question stalls and 1 team question) _____

Classroom—How many round were completed? (3 rounds are mandatory for a standard rally) _____

Mega-Room—How many round were completed? _____

Stations—How many round were completed? _____

Written Test—Did you utilize the test provided by the National Quiz Committee and distributed by the National Office? **(yes/no)**

If different divisions completed different numbers of rounds, please describe below. _____

Did you review the room set-up prior to the competition? ***(yes/no)**

Was a reference library made available to competitors for inquiring? ***(yes/no)**

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Appendix VII: Multiple-Part Scoring Guide

The following table is to be used to determine partial credit for multiple-part answers. Each Quiz question whether it is in the Classroom or Barn should indicate how many parts are required for a complete answer.

If a Pony Club member asks for a: 5 point question10 point15 point

And the answer has **2 parts**

For 1 correct, give2 points4 points8 points

For 2 correct, give5 points10 points15 points

And the answer has **3 parts**

For 1 correct, give1 point2 points5 points

For 2 correct, give3 points6 points8 points

For 3 correct, give5 points10 points15 points

And the answer has **4 parts**

For 1 correct, give1 point3 points4 points

For 2 correct, give2 points5 points8 points

For 3 correct, give3 points7 points12 points

For 4 correct, give5 points10 points15 points

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Appendix VIII: Method of Protest

